Counting Packets Sent Between Arbitrary Internet Hosts

Jeffrey Knockel Jedidiah R. Crandall

Department of Computer Science University of New Mexico

The Side Channel Attack

 We can count # of packets sent between arbitrary hosts on the Internet

• ICMP/UDP:

Count # of packets a linux machine sends to some other machine

• TCP:

Determine if some machine is connected to a linux server

Scenario 1



Background

- **Packet spoofing.** A *spoofed* packet has the return IP address of another machine
- **IP fragmentation.** IP datagrams are split into *fragments* when they are too large to go over a medium



IP Reassembly

- Some fragments are lost or reordered
- Fragments are kept in a *fragment cache* until all fragments arrive and the datagram is complete
- But they have *finite storage space*
- Side channel!

IP ID counters

- IP ID's distinguish which datagram fragments belong to
- Global counter \rightarrow idle scans
 - Port scan from vantage of a "zombie"
- Linux:
 - Per-flow counters (TCP)
 - Per-destination counters (ICMP/UDP, some TCP)
- We can measure per-destination counters' values

Planting canaries

Canary fragments

spoofed from $\ensuremath{\mathcal{L}}$

 \mathcal{L} : Linux machine \mathcal{M} : Other machine







No Canaries Missing

Fragment 1 st half	Fragment 2 nd half
Canary	
Canary	
Canary	
Echo request	
•••	
•••	
•••	
•••	
Echo request	

Fill rest of *M*'s fragment cache with probes

No Canaries Missing

Fragment 1 st half	Fragment 2 nd half
Canary	
Canary	
Canary	
Echo request	
Echo request	

- Fill rest of *M*'s fragment cache with probes
- Query probes

No Canaries Missing

Fragment 1 st half	Fragment 2 nd half
Canary	
Canary	
Canary	

- Fill rest of *M*'s fragment cache with probes
- Query probes
- Seven responses

Two Canaries Missing

Fragment 1 st half	Fragment 2 nd half
Canary	
Echo Request	
Echo Request	

Fill rest of *M*'s fragment cache with probes

Two Canaries Missing

Fragment 1 st half	Fragment 2 nd half
Canary	
Echo Request	
Echo Request	

- Fill rest of *M*'s fragment cache with probes
- Query probes

Two Canaries Missing

Fragment 2 nd half

- Fill rest of *M*'s fragment cache with probes
- Query probes
- Nine responses

Inferring communication

- Binary search all 2¹⁶ IPv4 ID space
- ICMP/UDP
- TCP
 - Naive way: send ACK's
 - Connection → Returns ACK from per-flow counter
 - No connection → Returns RST from per-dst counter
 - TIME-WAIT way: send SYN's
 - TIME-WAIT → Returns ACK from per-dst counter
 - No connection → Returns SYNACK with IPID zero

security@kernel.org



Hash to one of 2048 counters



Hash to one of 2048 counters

- Committed before we reported issue
- *Performance* reasons, not security reasons
- **Pro anonymity:** Adds noise to counters
 - Good for large number of possible users
- **Con anonymity:** Side channel no longer necessary
 - Bad if attacker can read packets sent to many addresses

Add randomness

- Hash changed to isolate protocol:
 - hash(dst, src, protocol, secret)
- Add randomness
 - Before every access to counter, add randint(time since last access)
- Large # of packets can drown out randomness
- Small # of packets still leave a signal...

randint(100)



randint(50) + randint(50)



randint(33) + randint(33) + randint(33)



Patched kernels

- 3.16+
- 3.15.(10+)
- 3.14.(17+)
- 3.10.(53+)
- 3.4.(103+)
- But vulnerable to multiple addresses!



Distros: your mileage may vary



Conclusion

• SSL is broken?

IP is broken!

IPID's must be unique for every in-flight packet
 → information flow

Acknowledgments

This material is based upon work supported by the National Science Foundation under Grant Nos. #0844880, #0905177, #1017602, and #1314297. Jed Crandall is also supported by the Defense Advanced Research Projects Agency CRASH program under grant #P-1070-113237.